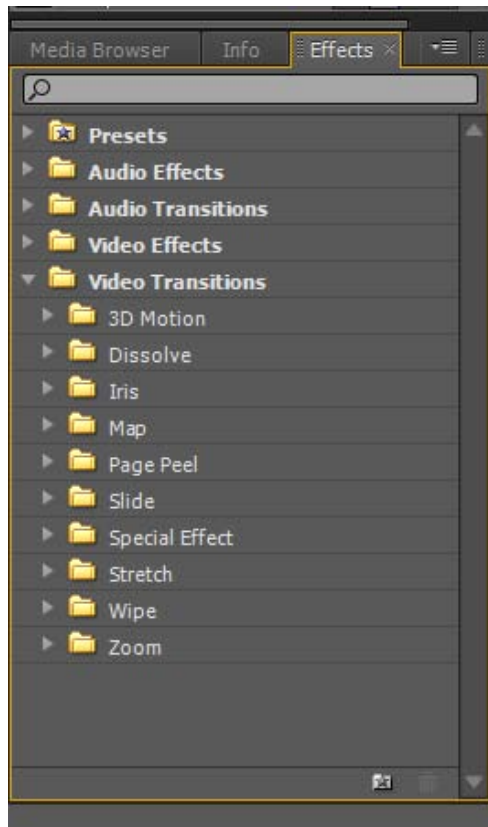


Premiere Pro CS4

Transitions

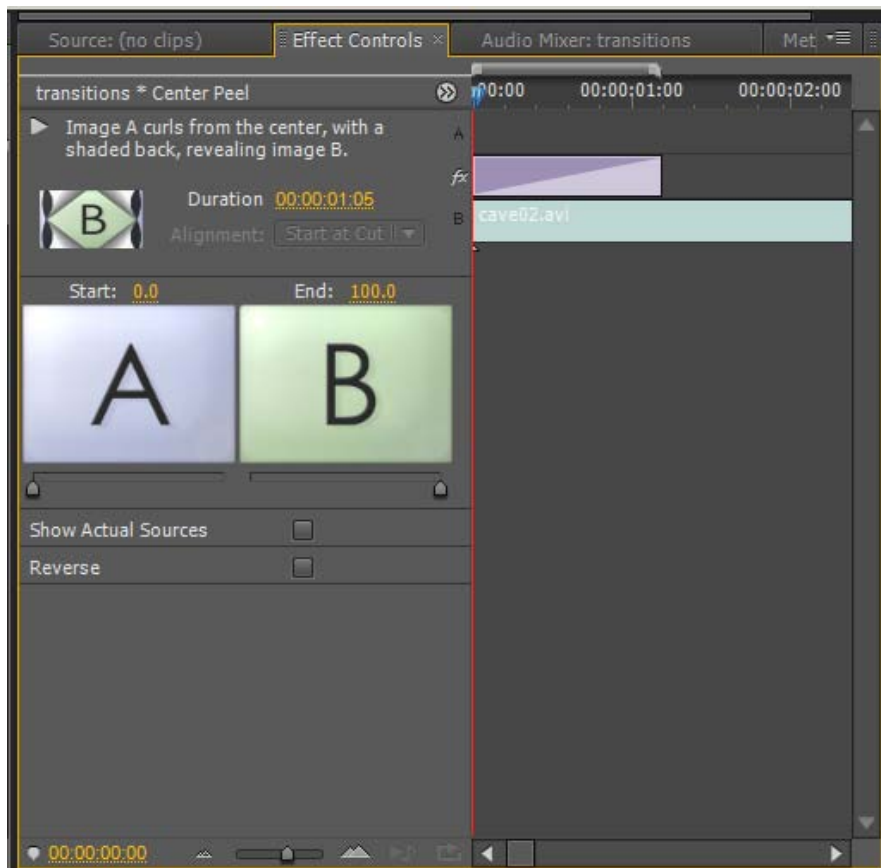
Transitions are found underneath the project window under video effects.



You can place a transition at a clips head, tail or any cut point between two adjacent clips. You can place transitions on all media audio or video.

Clips Head.

1. Create a new premiere pro project set to PAL standard 48KHz
2. Select **file and new / sequence** and name it transition.
3. Import some video footage from the W: drive. Drag the video footage from the project window to the timeline. Now select the effects tab in the project window locate the **page peel / centre peel** found in the video transitions and drag and drop this on the beginning of the video.
4. Open the **effects control** window found in the monitor window and click on the transition on the time line. This will show the AB relationship of your video as below:

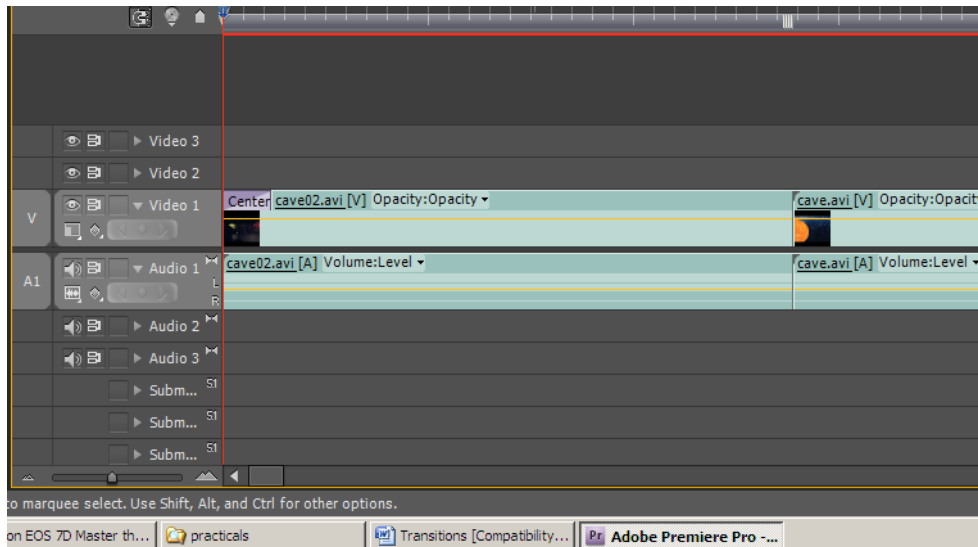


Check the **show actual source** box to see the transitions effect. Within this panel you can alter the duration and the start and end point of the transition as well as the duration.

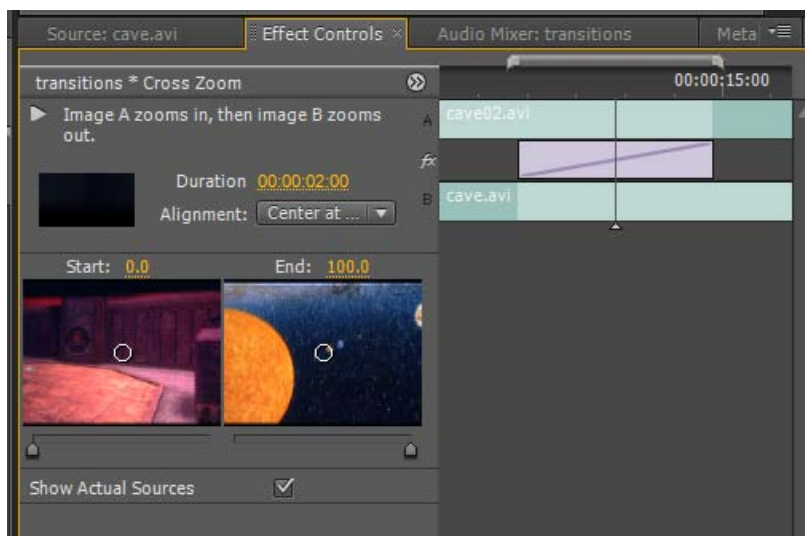
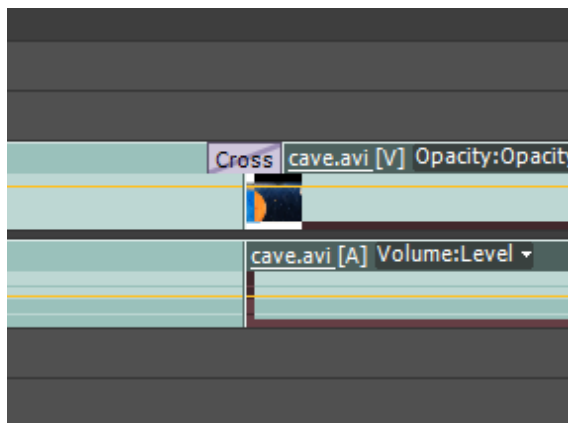
Press play in the program window to see the effect.

Cut Point

You cannot put a transition between a cut and media boundary (e.g.start of the clip as below) you will need to edit the clip in the source monitor then drag the clip to the timeline at the cut point.



I selected the Zoom transitions / Cross zoom altered the duration to 2 seconds. If you check the Show Actual Source you can move the circle to the location you wish to zoom.



Note: you will have to justify the use and appropriateness of transitions just because I've used them does not mean they are any good.

Exercise

Part 1

Import some footage into Premiere in a new sequence. Use the various edit techniques to place 4 clips onto the time line. At the cut point for clip 1 place a cross dissolve, between clips 2 and 3 place a cross stretch (duration 2seconds) and on the clip between 3 & 4 place a centre merge duration 1.5 seconds and at the end of clip 4 place a dip to black.

Part 2

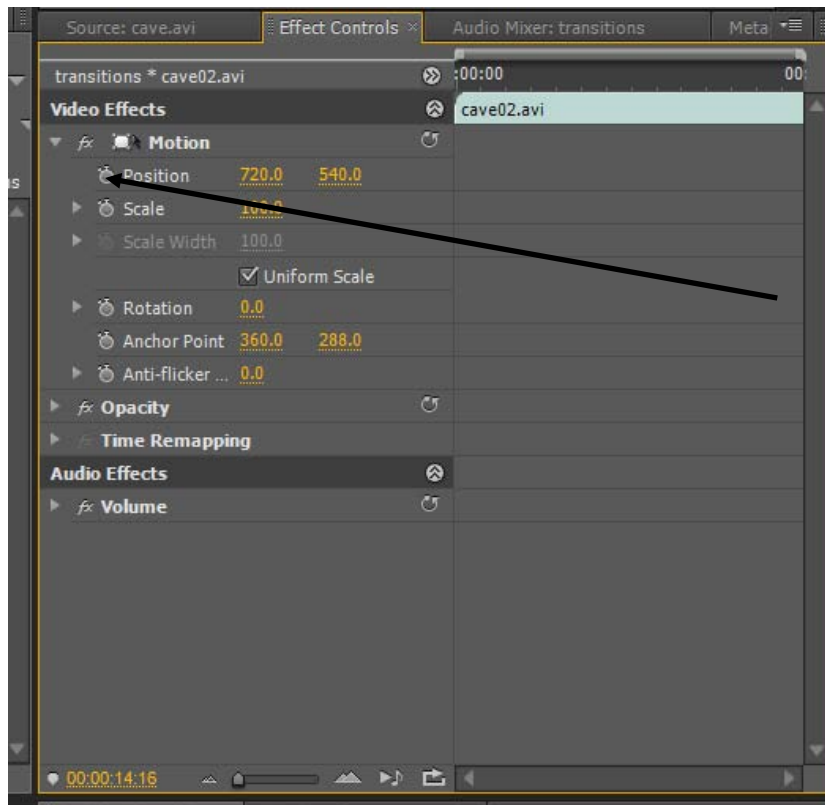
See if you can create a picture in picture effect using the 3 video channels and resizing the footage.

Effects

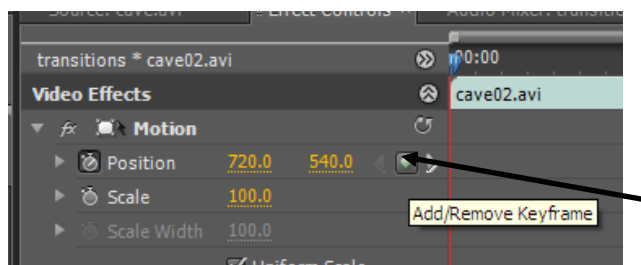
Video has two types of effects in premiere standard and fixed. Fixed effects are motion and opacity, whilst standard are those provided in the effects folders.

Create a **new sequence** called **motion**.

Drag some footage to the timeline, select the footage and open the effects control. Select the toggle animation button



Then insert a keyframe (as below) and alter the first number in the position row to -360.



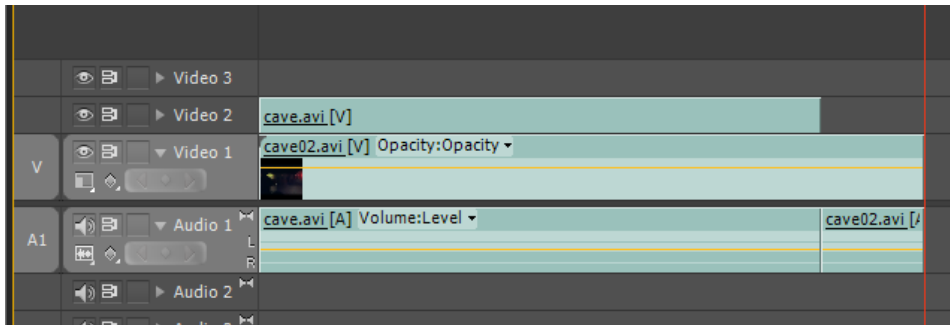
Next move the CTI along the timeline and insert another keyframe and alter the position back to 360. This will create a motion animation of the video clip sliding onto the screen. NOTE: keyframes appear as small diamond shapes in on the timeline in the effects window.

Exercise Using the same technique see if you can rotate a clip.

Opacity

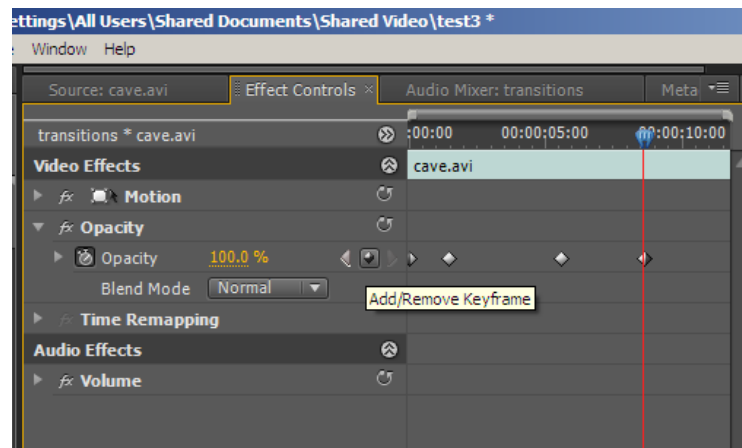
Create a **new sequence** called opacity.

Drag two pieces of video footage to the timeline placing one in video channel 1 and the other in 2.



Select the video in video 2, open the effects control and select opacity.

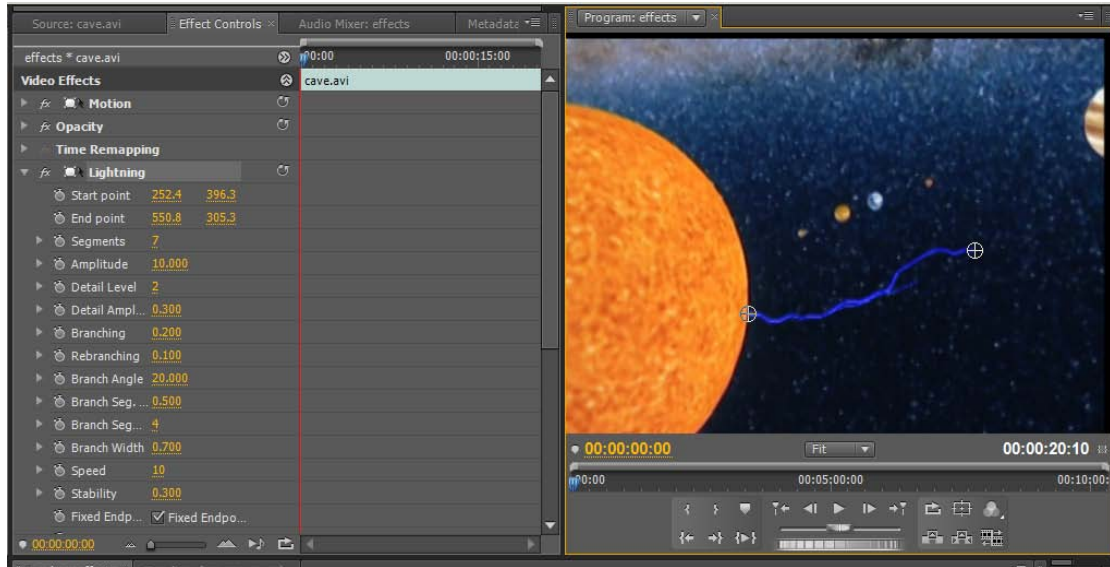
Insert a keyframe at the very start of the movie move the CTI along and insert another **3 keyframe** in different locations. The **2nd keyframe** adjust the opacity to 75, then alter the 3rd to 50 and 4th to 25. Play the movie back in the program monitor and see the effect.



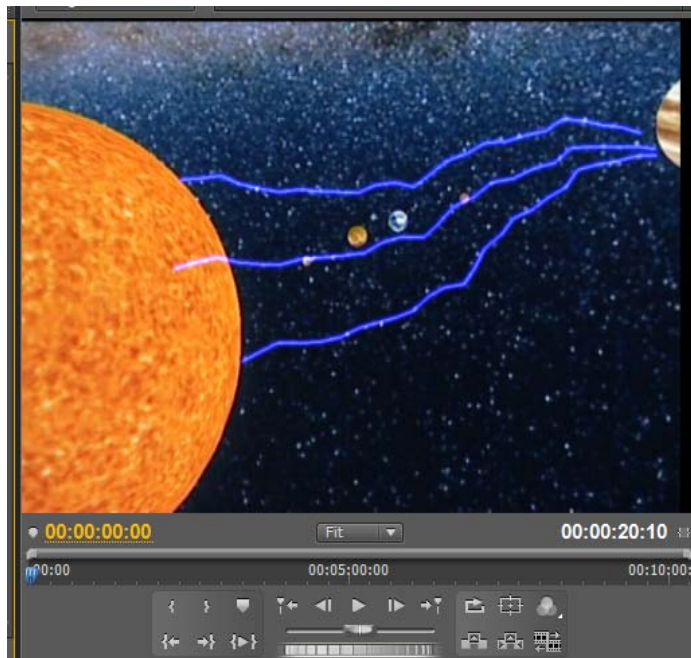
Effects

Create a new sequence called effects. Select some footage and place it on the timeline and then open the video effects in the projects window.

Locate the render folder and drag and drop the **lightning effect onto the footage** (I did this three times). Note that many effects have parameters that you can adjust experiment with them.



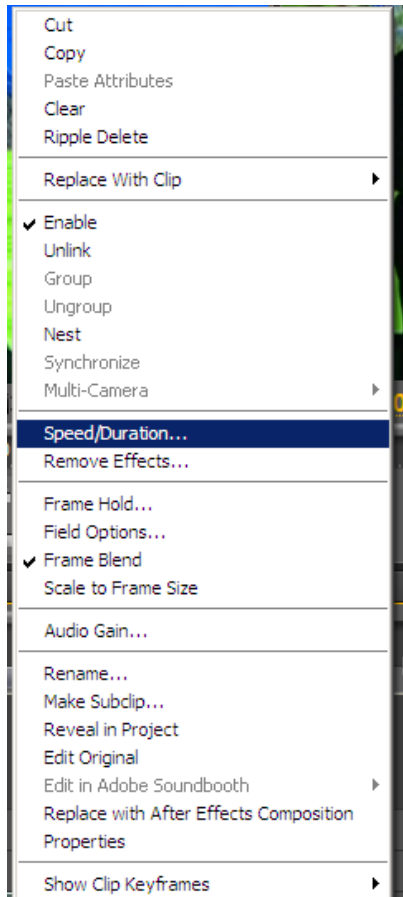
Drag 3 copies of the effect onto the footage and reposition them. Open the Effects control in the source window and if you select the icon next to the lightning you will be able to alter the start and end points of the effect in the program window.



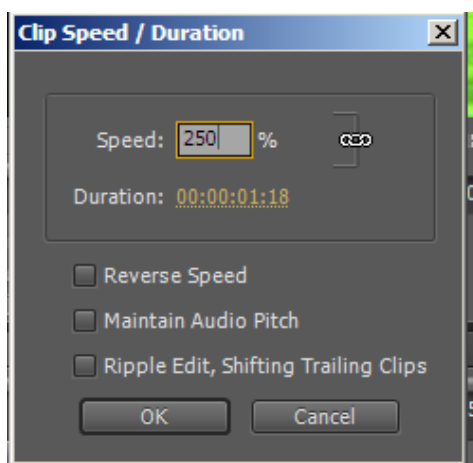
Speed and Duration

Select file and **new / sequence** and name it speed.

Select some footage and drag it to the timeline placing it in video 1 and right click on the footage you will see the menu below.



Select speed/duration and change the speed to 250% this will alter the duration of the video making it shorter.



Play the video in the program monitor to see the effect it has on the movie. If you check the reverse speed option it will play the clip backwards.

Another options is to use the time remapping effect in the fixed effect this produces better results!

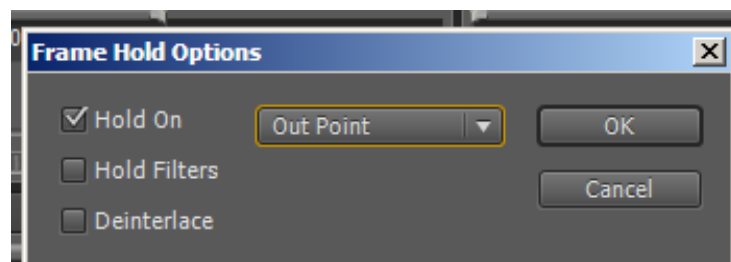
Exercise – see if you can insert 3 key frames with different durations the first 100%, the next 230% and the last 30%.

Hold frame

Select file and **new / sequence** and name it hold.

Place a clip in the source monitor edit the clip so that you have an end point that you wish to hold. Drag two copies of this clip to the video 1 channel directly after each other.

Right click on the second video clip and from the menu select frame hold and you will see the box below. Adjust the settings to match and play the video in the program window to see the effect.

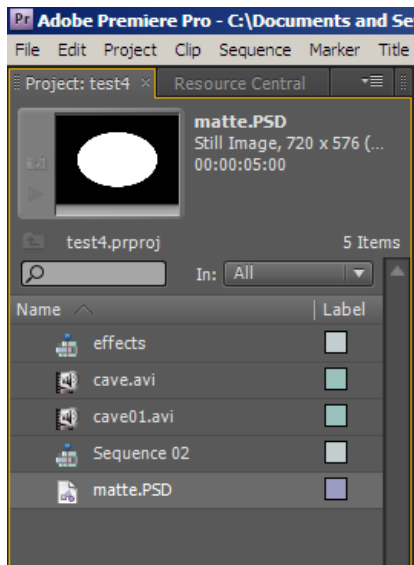


Save the project.

Matte

Create a **new project** called matte. Select File / new photoshop file and then press ok this will open photoshop.

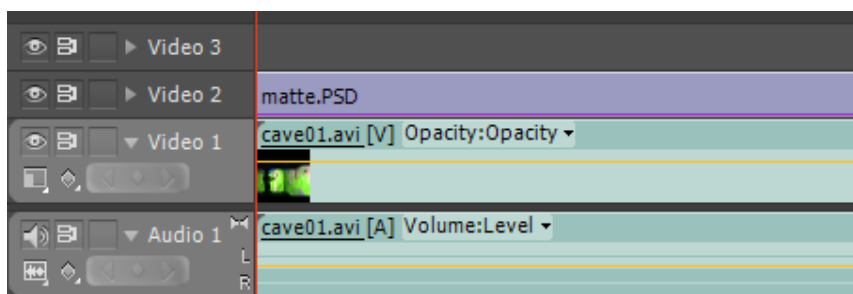
You the Ellipse tool to draw a large circle in the middle of the screen and fill it with white. Then save and return to premiere you will notice it is in the project panel:



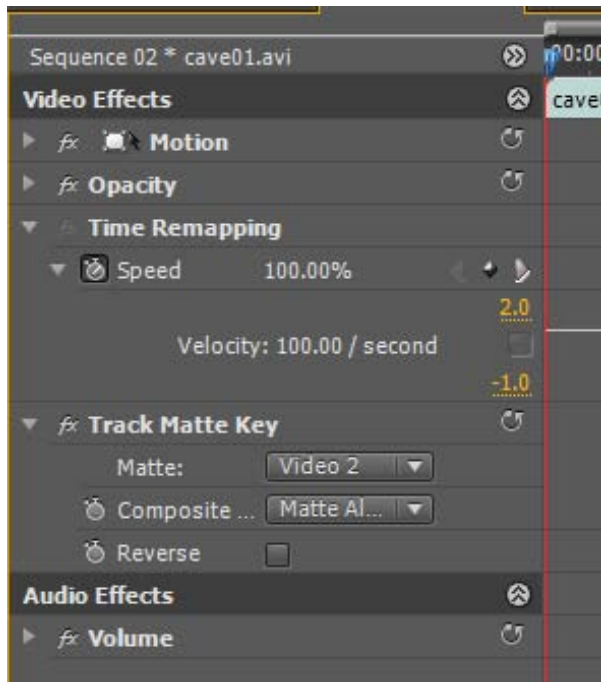
Ensure that you have some video footage in the project window.

Drag a copy of the circle to video 2, locate the Gaussian blur and drop this onto the circle. In the effects control, adjust its blurriness to 25.

Drag some video footage to video 1 and match the duration of the matte you have created.



Select video 1, apply the **track matte key** effect to the clip on video 1. Assign video 2 for Matte and set composite using Matte Alpha.



In video 2 click on the toggle track output (eye icon) to hide the white overlay. Your video footage should look something like below. Play your footage in the program monitor then save your file.

