

Premiere Pro CS4 Editing

Part 1 Overlay Edit

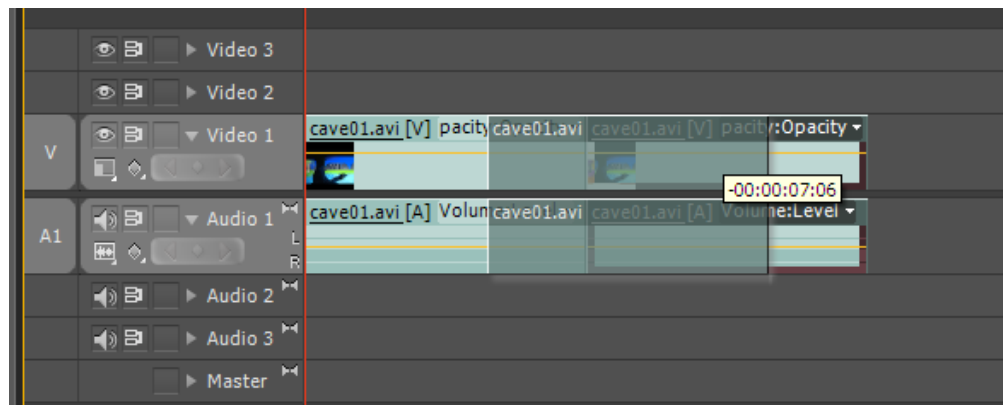
Create a new project.

Call the sequence overlay. Import two or three video clips from the w drive.

Select the video footage in the project window and drag it to the monitor source.

Select a portion of the clip by pressing I to insert a in point and press O for an out point. Drag the clip from the monitor to the timeline ensuring that it's snapped to the left hand side of the timeline.

Now drag another copy of the clip to the end of the first clip in the timeline. Now select the clip again and drag it on top of the second clip as below.



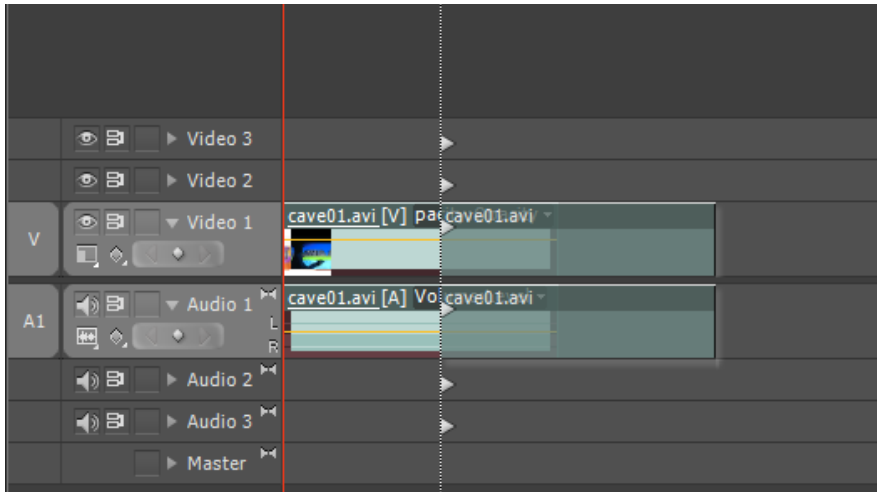
When you release it will remove the second clip and replace it with the new clip, this is called an overlay edit.

Part 2 Insert Edit

Create a new sequence called insert and leave the settings the same.

Drag two copies of the video to the timeline so they are back to back.

As you just did in the overlay edit drag the video to the cut point between the two clips and whilst **holding down the mouse press Ctrl** you should see an image as below

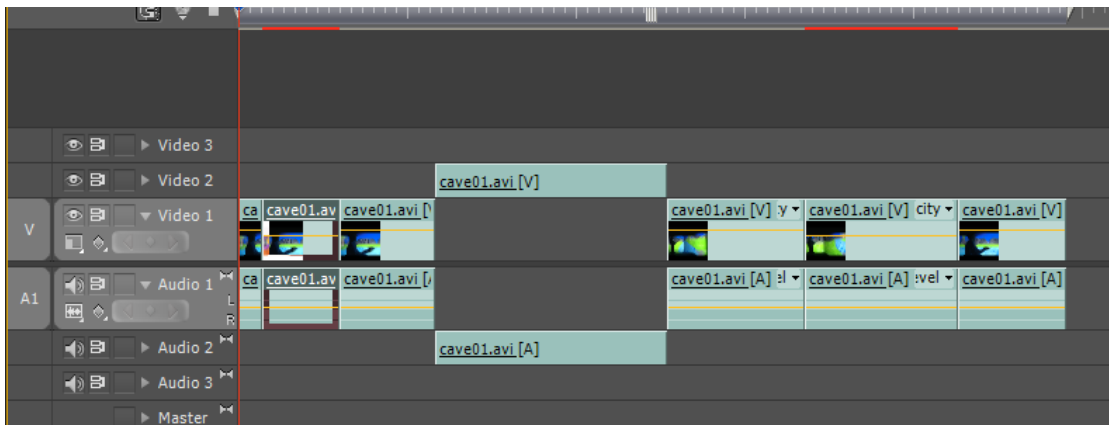


The media is pushed to the right and the new clip is inserted between the original two.

Now drag a clip holding down the mouse + Ctrl to the middle of one of the video clips and notice how it splits the clip in two. You should now have 5 separate clips on the stage.

Drag a piece of footage anywhere above one of the existing clips placing it on video 2.

Using the same **technique insert a clip in the middle of the video 2** and notice how it splits the content of video 1.



You can also edit directly from the source window using the insert and overlay icons.

Part 3 Create a new sequence called source edit.

Drag some video footage to the timeline and then move the CTI along the timeline a few second and press I to insert an In Point (a dark grey line will appear in the work area bar indicating a selection).

Drag a clip from the project window to the source monitor.

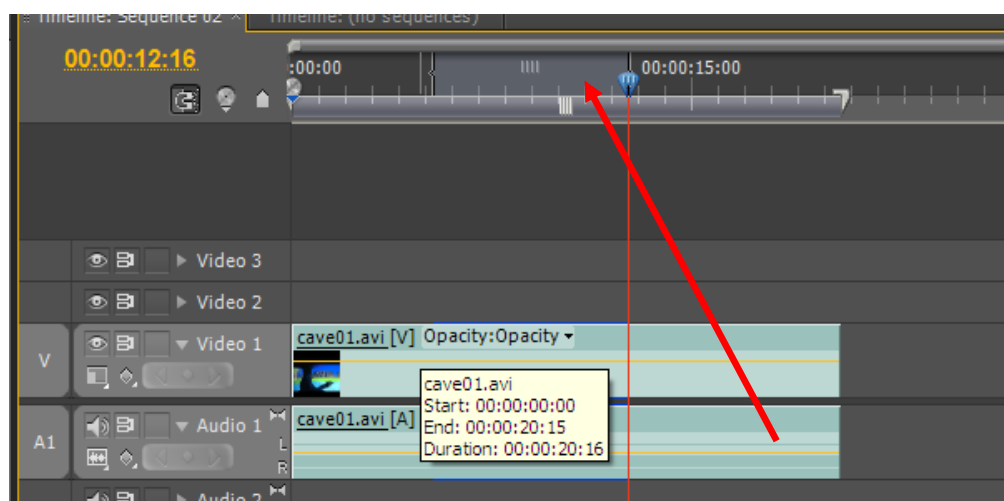


Click on the **insert edit** button to insert the clip from the source window to the timeline **at the in point just specified**.

Try this technique with the overlay button and notice how it replaces the content.

Part 4 Editing in the program monitor

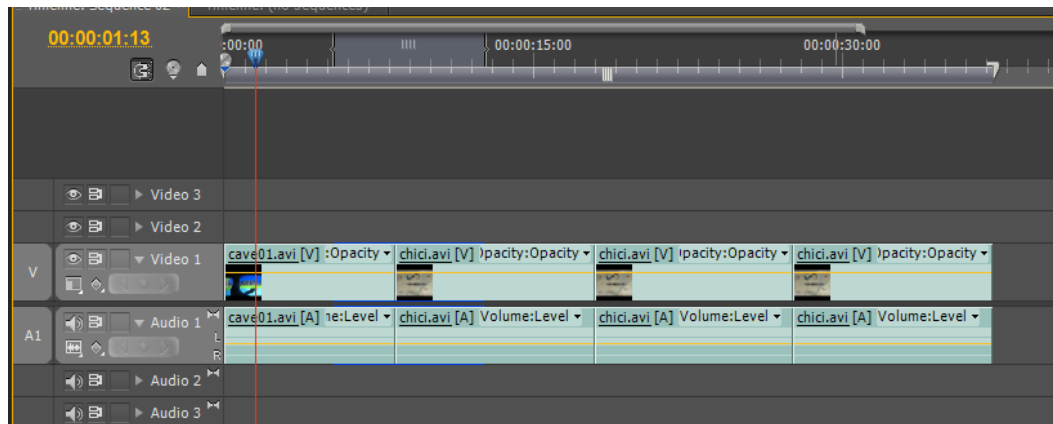
Create a new sequence called program edit and drag some footage to the timeline. Move the CTI along the timeline and Press I to insert an In Point and O for an Out Point along the timeline as below.



The grey area indicates a selection. In the **program monitor** select the **extract** and see the effect and then undo and select **lift** and notice the difference they both remove the media from the timeline.

Part 5 Three point edit

Create a new sequence called **three** and add four clips to video1. Drag a clip from the project window to the source window.



Set an In Point and Out Point for this clip.

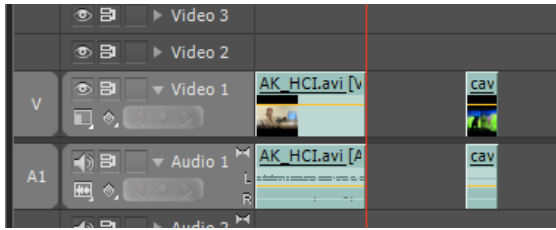


Now in the **program monitor** move the CTI to a specific location you want to insert the source clip and **Press I**. This will add a third point, an In Point to the specified location. Click either the **Insert** or **Overlay** button in the source monitor to input the clip to the timeline.

A four point edit is the same process but you just assign an Out Point in the program monitor as well, try this.

Part 5 Ripple Delete

Import some footage into the project and use the same technique adopted in part 4 to edit the footage but in the program monitor select **Lift**. This will create a gap between the two clips see below.



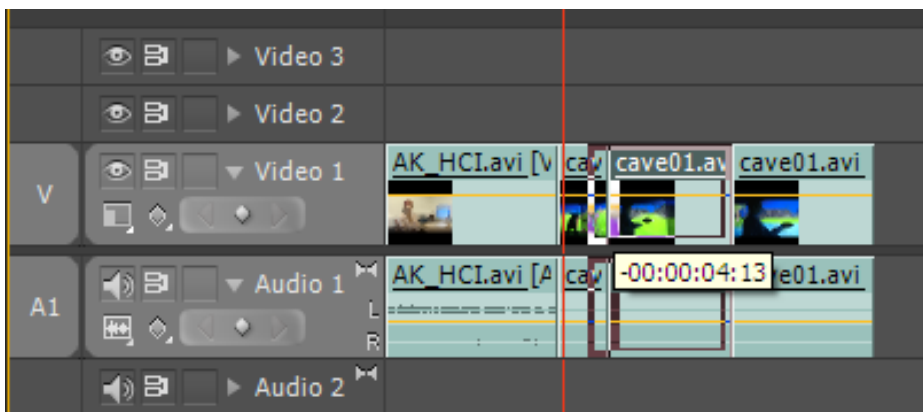
Right click in the space and select the ripple delete option to delete the gap.

Part 6 Ripple Edit Tool

The ripple edit tool lengthens or shortens a clip in the sequences. All clips after the edit slide to the left to fill the gap or slide to the right to accommodate the longer clip.



Drag four edited clips to the timeline (ensure that there is some gap at the start and end) and select the **Ripple edit tool** and click on the send clip and move the mouse between clip 2 and 3. Whilst holding down the mouse click drag to the left.



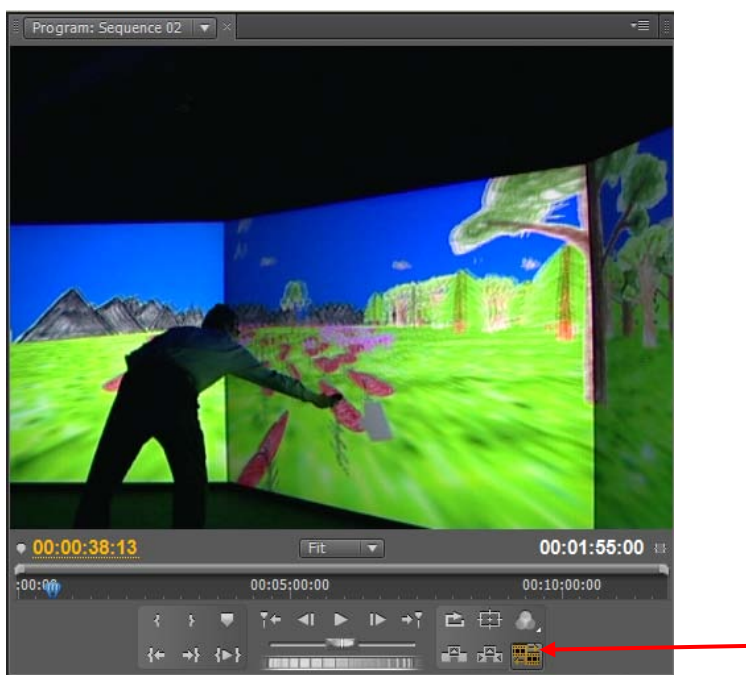


In the program monitor you will see the clip that you are reducing on the left (in this case clip 2) and on the right is the first frame of the 3rd clip in the sequence.

Release the mouse to finish the edit.

Part 7 Trim Monitor

Place the CTI at the edit point between clip 1 and clip 2.



Select the Trim Monitor button in the program monitor as above.

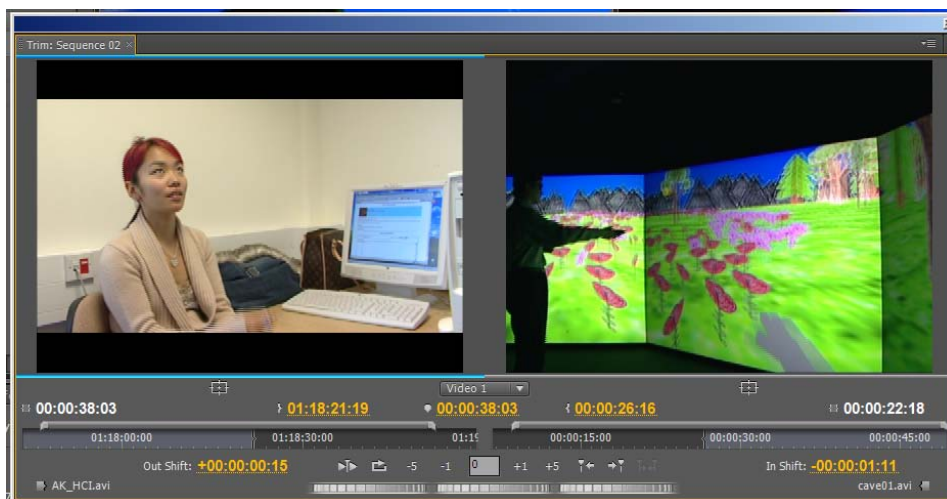
The trim monitor opens.



By placing the mouse over the orange time and dragging this will adjust the duration of the clip extending it or reducing it depending on which way you drag.

Alternatively you can move your mouse over the video footage and drag and this will have the same result.

If you click on the numbers these enable you to trim by a single frame or five frames in either direction.



The blue edge around the footage indicates which clip is selected you can select a clip by simply clicking on it.

Excercise

Know see if you can figure out what the following tools do:

- Rolling edit
- Slide Tool
- Slip Tool